**Chapter 2:**

**Calendar**

Aethra’s Calendar

Given here is a thorough description of the Bahamian Calendar, the primary calendar used on Aethra, named after the dead Titan Bahamut, and created and proliferated by the Adventurer’s Guild. When using the world of Aethra for their adventures, GMs are free to use this calendar as-is or modify it to their heart’s desires.

The generalities of the calendar are as follows:

* One day is 24 hours;
* One week is 6 days;
* One month is 5 weeks (30 days);
* One cycle is 12 months (60 weeks, 360 days).

The days are named thusly: the first day of the week is called **Ichi**; the second is called **Ni**; the third, **San**; next is **Yon**; then **Go**; and last is **Roku**.

**Cycle** is the term Sentients use for year, and out of character the two terms can be used interchangeably; the reason the denizens of Aethra refer to years as cycles is because of the **cycle** of the seasons:

* **Spring** occurs over the first 3 months of the cycle;
* **Summer** occurs over the next 3 months, and the **Summer Solstice**, the longest day of the cycle, marks the exact middle of the cycle;
* **Autumn** takes place over the 7th, 8th, and 9th months;
* Finally, **winter** occupies the final 3 months of the cycle, and the **Winter Solstice**, the longest night of the cycle, signals the end of the current cycle.

Months of the Cycle

The names of the months and their pronunciations are listed here, in chronological order:

1. Aéras (air-ahs)
2. Édafos (ey-dah-fös)
3. Pyro (Pai-rö)
4. Neró (neh-rö)
5. Thánatos (thah-nah-tös)
6. Varýtita (vah-ree-tee-tah)
7. Zoi (zoy)
8. Mageía (mah-gee-ah)
9. Skotádi (skö-tah-dee)
10. Fos (fös)
11. Chóros (kö-rös)
12. Chronos (Krö-nös)

Holidays

Given here are all the major holidays celebrated on the continent of Northern Media.

**Aether Day.** Denizens of most of the civilized world celebrate the wonders and powers of Aether, and by extension Aetherians, on the 21st of Condarin. Aetherians are usually treated to free meals and drinks, and are known to use their powers to put on spectacular shows and perform dazzling feats for the entertainment of crowds. Some places may hold parades, or put on special events or fairs, with Aetherians as the central recipient of the celebrations. Additionally, beings that sell Aether – such as governments and private enterprises – are a bit more lenient with the sale of Aether, and may even offer special reduced prices for the day.

**Predecessors’ End.** The 9th of Slavír is widely believed to be the day of the Cataclysm, the event that snuffed out the Predecessors. In celebration, workers are usually given a few days off, and parties and feasts are held amongst close friends and family and/or by governmental bodies.

**Media Day.** Celebrated on the 11th of Seabus, this holiday celebrates the founding of the continent of Northern Media (and by extension Media as a whole) by explorers whose names have long been forgotten in the 613th cycle of the Age of Discovery (3,109 cycles ago). Celebrations usually include feasts and shows and recreations of historical legends surrounding the discovery.

**The Hallowed Eve.** Colloquially referred to as Halloweeve and celebrated on the night of the 30th of Noskiren, The Hallowed Eve is a time when most of the peoples of Northern Media choose to pay homage to their dead, doing so through the lighting of candles, the making of figurines, visiting and decorating graves, wearing masks or face paint depicting the dead or cultural symbols of death, and the like. Additionally, some communities see fit to throw parties, usually centering around celebrating the deeds of their ancestors or as simply a reminder to enjoy and appreciate being alive.

**Last Eve/New Dawn.** Celebrated on the night of the 30th of Aethril and the dawn of the 1st of Condarin and more formally referred to as the Winter Solstice, the Last Eve/New Dawn is the longest night of the cycle and signals the end of the current cycle and the start of a new one. As this holiday draws near, workers are usually given the preceding and proceeding week off to spend with their families and loved ones, and as midnight rolls around on this night, many people make vows to better themselves in at least one way over the course of the new cycle. Additionally, during the night, parties are thrown and feasts are held, and it is not uncommon for families and close friends to exchange gifts with one another.

**Longest Sun.** Formally known as the Summer Solstice and celebrated on the 30th of Dōrah, the Longest Sun marks the longest day and exact middle of the cycle and the end of Summer. To celebrate, workers are usually given a few days off and shops will hold special sales to commemorate the occasion. On the Solstice itself, parades or fairs may be held celebrating the good that has and hopefully will occur in the cycle, and commiserating any unfortunate events that may have occurred in the cycle up until that time.